

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Natural overcalls 5 + length leadable, (Response - can be Fit jump)
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
Direct=15-17, Protective=11-15, in each case system then on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Depends on Vulnerability - Us V=Weakish opener, All Vul=almost opener, Them V - opening hand.
2NT = Unusual NT - both minors
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michaels (note 1)
Lebensohl over interference of our 1NT - by 2 level overcall - (Note 2)
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
<b>Vs Weak NT</b> - Multi Landy -- X=Pen, 2C= majors, 2D single suited, 2H 5H + 4+m, 2S = 5S + 4+m, 2NT=Minors 5/5+ (Note 3)
2S = 5S + 4+m, 2NT=Minors 5/5+
<b>Vs Strong NT</b> - DONT (Note 4)
<b>VS.PREEMPTS (Doubles: Cue-bids; Jumps; NT Bids)</b>
Over weak 2 <sup>1</sup> /3 <sup>2</sup> level suit opening: X = 16+ direct ( <b>take out</b> ) Bid of a suit = decent suit natural, <sup>1</sup> 2NT/ <sup>3</sup> 3NT 16-18 pt semi balanced with <sup>1</sup> stop/ <sup>2</sup> 2x stops in openers suit
Over 4 level suit opening , X = 16+ direct, 4NT = pick a minor
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ Vs</b>
Short Club/Short Diamond - Natural overall
Vs Strong 1C: 1NT=simplified Trustcott (Note 7)
Vs 2D multi: x = 12/15 bal, 2NT= 16-19 bal
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX = 9+ points, <b>New suit:</b> Long NF, <b>Jump in new suit:</b> Fit jump, <b>Jump raise:</b> Pre-empt. <b>2NT:</b> Good raise in openers suit

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> /4 <sup>th</sup> , MUD	2 <sup>nd</sup> /4 <sup>th</sup> , MUD	
NT	2 <sup>nd</sup> /4 <sup>th</sup> , MUD	2 <sup>nd</sup> /4 <sup>th</sup> , MUD	
Subseq	Low =Honour (from 3/4/5)	Low=Honour (from 3/4/5)	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	A or AK Attitude ask	A or AK Attitude ask	
King	AK or KQ Count ask	AK or KQ Count ask	
Queen	Top sequence or Qx att ask	Top sequence or Qx att ask	
Jack	Top sequence or Jx	Top sequence or Jx	
10	Top sequence or 10x	Top sequence or 10x	
9	Top sequence or MUD	Top sequence or MUD	
Hi-X	Even	Even	
Lo-X	Hxx or Hxxx	Hxx or Hxxx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Attitude	McKinney
Suit 2	Std Count	Std Count	
3	Std Suit Preference	Std Suit Preference	Std Suit Preference
1	Attitude	Attitude	McKinney
NT 2	Std Count	Std Count	
3	Std Suit Preference	Std Suit Preference	Std Suit Preference
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Negative doubles - to 3S			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Unassuming cue bid			
Over slam interference D0P1/R0P1 (Note 6)			

W B F CONVENTION CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> Wales
<b>PLAYERS:</b> Loretta Murphy and Sheila Shea
<b>WBU Numbers</b> 912422 and 918229
<b>EVENT:</b> WBF Teams
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
ACOL - short club, 5 Card Majors, Three Weak Twos, Roman Keycard Blackwood
1NT opening : 12 -14 balanced or semi balanced, non promissory Stayman,
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2C always GF except 2C-2D-2NT, so 2C-2D-2NT GF system on as if opened 2NT
2C Opening = strong 23+, or 8/9 QT any suit,
2 D Opening = Weak 6+ (5-9 HCP) 2 of the top 3
2 H Opening = Weak 6+ (5-9 HCP) 2 of the top 3
2 S Opening = Weak 6+ (5-9 HCP) 2 of the top 3
2NT Overcall =unusual NT both minors
Michaels Cue-bids (Note 1)
Lebensohl after 2-level overcall of 1NT (Note 2)
Negative Doubles - to 3S
Multi Landy to interference over 1NT 12-14 (Note 3)
DONT to Interfere over strong NT (Note 4)
RK Blackwood (1430) Note 5
D0P1/R0P1 - vs slam interference (note 6)
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DB L THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Y	2		Short Club 11-19			
1♦		4		11-19			
1♥				11-19			
		5		11-19			
				11-19			
1♠		5		11-19			
INT				12-14 Semi Balanced	2C=Stayman (non promissory), 2D=H transfer, 2H=S transfer, 2S= transfer 3C, 2NT= transfer 3D. (bidding but not transferring to a major agrees major 4+ length/responder can retransfer if weak)		
2♣		0		Strong 23+ /or or 8/9 QT	2C- 2X -positive GF, 2C-2D (relay)-2NT# is passable # 3C Stayman or red suit transfers/3S slam try 5-5 in minors	Respond to 2NT rebid as if it was that was opened	
2♦		6+		Weak 5-10 pt (2 of top 3)	2M=NF, 2NT enquiry= show feature if good points		
2♥		6+		Weak 5-10 pt (2 of top 3)	2M=NF, 2NT enquiry= show feature if good points		
2♠		6+		Weak 5-10pt (2 of top 3)	2M=NF, 2NT enquiry= show feature if good points		
2NT				Bal 20-22	3C= ordinary Stayman 3D= transfer to H, 3H transfer to S		
3♣		6-7		weak 5-9 points no outside A	3X= Nat F for 1 round		
3♦		6-7		weak 5-9 points no outside A	3X= Nat F for 1 round		
3♥		6-7		weak 5-9 points no outside A	3S= Nat F for 1 round		
3♠		6-7		weak 5-9 points no outside A	4C/4D Nat GF 5+ of them, 4H = NF		
3NT				Solid Minor			
4♣		7/8		min 11 pt			
4♦		7/8		min 11 pt			
4♥		7/8		min 11 pt			
4♠		7/8		min 11 pt			
4NT							
5♣		8				<b>HIGH LEVEL BIDDING</b>	
5♦		8				Roman Keycard Blackwood (1430), 5C (1/4), 5D(3/0), 5H(2/5 -Q), 5S(2/5+Q) . 5NT asks for Kings – 0,1,2,3 etc. (Note 5)	
5♥		8				Use DOP1/R0P1 when slam interference (Note 6)	
5♠		8					



## WBF Standard Card

### Supplementary Sheet

#### Note 1: Michaels Cue Bids:

(1♣) – 2♣  
(1♦) – 2♦  
Both majors 5(+) / 5(+)

(1♥) – 2♥ = 5♠ + 5 minor  
(1♠) – 2♠ = 5♥ + 5 minor

#### Note 2: Lebensohl:

2NT forces 3♣. Responder may now pass or make a minimum bid in a suit, NF  
2-level new suit bids are not encouraging. 3-level new-suit bids are forcing

#### Note 3: Multi -Landy: (vs weak No Trump)

2C shows at least four cards in each major suit (often 4/5 in majors)  
2D = at least one 6 card suit (unspecified) - relay to 2H  
2H = 5H and 4 card minor  
2S = 5S and a 4 card minor  
2NT = 5-5 in clubs and diamonds

#### Note 4: DONT VS strong NoTrump)

2C - clubs plus 1 other, 2D - diamonds plus a major, 2H - Hearts and Spades, 2 Spades = spades  
Suits - expected to be 5/4 or 4/5

#### Note 5: R K C B (1430) (4NT asks for 5 key cards, 4 Aces + King of Trumps)

Responses: 5♣ = 1 or 4  
5♦ = 3 or 0  
5♥ = 2  
5♠ = 2 + Queen of Trumps  
5NT = 2 + a void  
6♣ = 1 + a void

#### Note 6: R0P1/D0P1 (interference in slam bidding)

D0P1 Double= 0 Ace/Keycard, Pass = 1 A/Keycard, 1higher = 2 A/Keycard, 2 higher = 3 A/Keycard

R0P1 Redouble= 0 Ace/Keycard, Pass = 1 A/Keycard, 1higher = 2 A/Keycard, 2 higher = 3 A/Keycard

#### Note 7: Simplified Trustcott vs strong 1 C

X = both majors  
1NT= both minors  
4/4 or better